MATT MOELLER

Email johnmatthewmoeller@gmail.com - Phone 407.607.1076 - GitHub: github.com/ultamatt

Summary of Qualifications:

I am a curious, creative, empathetic, and authentic leader with a thirst to lead teams to create robust, elegant, and functional solutions.

I've scaled my current organization's Engineering team from myself and the CTO to a team of 18+ while maintaining the quality of the current shipping product. I also expanded the product line to multiple offerings while coordinating with both senior leadership and individual contributors to define and codify our engineering team's culture, process, and interaction flow.

I tend toward action and away from perfection, selecting MVP over MVP++ while attempting to capture the easiest 80% of the work. I am highly passionate about what I do and favor directness and kindness when communicating. I believe that the people closest to the work are generally the most informed, and should be empowered to be their most effective.

Work Experience:

Director of Engineering, Opendrives, Los Angeles, CA January 2021 - Present

- Inspire, communicate, and lead the engineering team to create a holistic data ecosystem.
- Create, codify, and socialize best practices, daily processes, department goals with all team members.
- Create, communicate, and enforce engineering goals and deadlines directly relating to the success of our products.
- Generate architectural documentation and guide the team in the implementation of large initiatives.
- Interview, hire, and mentor new members of the development team.
- Directly intervene and lead a team of 16+ developers to solve challenges directly for customers when customer success requires engineering response.

Relevant Technologies for this job:

JIRA, Asana, Slack, Email, Git, GitLab, NodeJs, ES12, React, Redux, Redux-Saga, Bash, Webpack, CD/CI via GitLab, Debian, Mocha, Chai, Karma, Rust

Senior Software Developer, Opendrives, Los Angeles, CA November 2016 - January 2021

- Create and maintain a web based user interface to control hardware functionality of a network attached storage appliance used by production studios in professional environments
- Create from scratch an SDK that functions perfectly across two separate API's and on both browser javascript and NodeJs.
- Create from scratch a desktop application for connecting clients to our storage solution with ease.
- Work in a small and self starting environment with limited resources and backup, creating and maintaining our own processes as we go.
- Create a solution that is encapsulated and works across multiple platforms and versions seamlessly

Relevant Technologies for this job:
JavaScript, NPM, Node, ES6, Git, Github, GitLab, Handlebars, VueJs, Electron, Webpack, CD/CI via GitLab, Solaris 10, Debian, Mocha, Chai, Karma, node-machine, Sails

Full Stack Developer, Roundabout Entertainment, Los Angeles, CA June 2015 - November 2016

- Create a web application for video uploading, downloading, archival, and comment creation for multiple clients such as Amazon Studios, AFI, and The New York Times.
- Create a solution that works across devices, regardless of size or bandwidth capabilities.
- Create a secure back end solution for uploading and processing videos into thumbnails, proxies, and clip data.
- Work in a limited support environment with a small team.
- Receive business needs from our professional entertainment clients and interpret them into actionable software development issues.

Relevant Technologies for this job:
JavaScript, Angular 1.x, Angular Material Design, HammerJS, VideoJS, Bower, NPM, NodeJS, FFMPEG, Git, Github, Gulp, NGINX

Full Stack Developer, Flexion, Orlando, Fl - Los Angeles, CA April 2014 - May 2015

- Maintain an online textbook reading program for daily use in the education sector.
- Update existing code base with the latest technologies available and useful, namely, react.js, gulp, sass, and angular.js.
- Maintain and expand a large array of automated tests.
- Work in a distributed and remote environment.

Git, JavaScript, Node.js, Gulp, Angular.js, LESS, React.js, Karma

More Previous Experience

- Full Stack Developer, Crosstek, Orlando, Fl Jan 2013 - Feb 2014
- Developer, Accesso LLC, Orlando, Fl March 2011 – December 2012
- Developer, Riptide Software, Orlando, Fl July 2010 – March 2011

Education:

- University of Central Florida, B.S., Computer Science, August, 2010